

Technically simple painting - key is movement in this one



SET UP

PALLETTE

**we accidentally painted it before taking photos whoops

Green glob

(not as big as here; same as others)

Yellow glob

Red glob

Blue glob

Small black glob

NOT PICTURED: white blob

(Same size as the other big ones)

BRUSHES:

1/2" flat

round



Fill in the bottom 1/2 with green, leaving space for a curving path



Use brush strokes that pull paint *in the same direction as the path*. It's okay if there's small gaps at this part, but you want strokes to flow with the path because that will give the viewer a sense of movement along the path.



Use some of your white to accentuate this movement along with the path, mixing it into the green (but not over-mixing it so it's flat).

You can also use a tiny bit of yellow at this part. Over all you're going to try to lighten the grass just a bit from the normal green but again don't over blend.



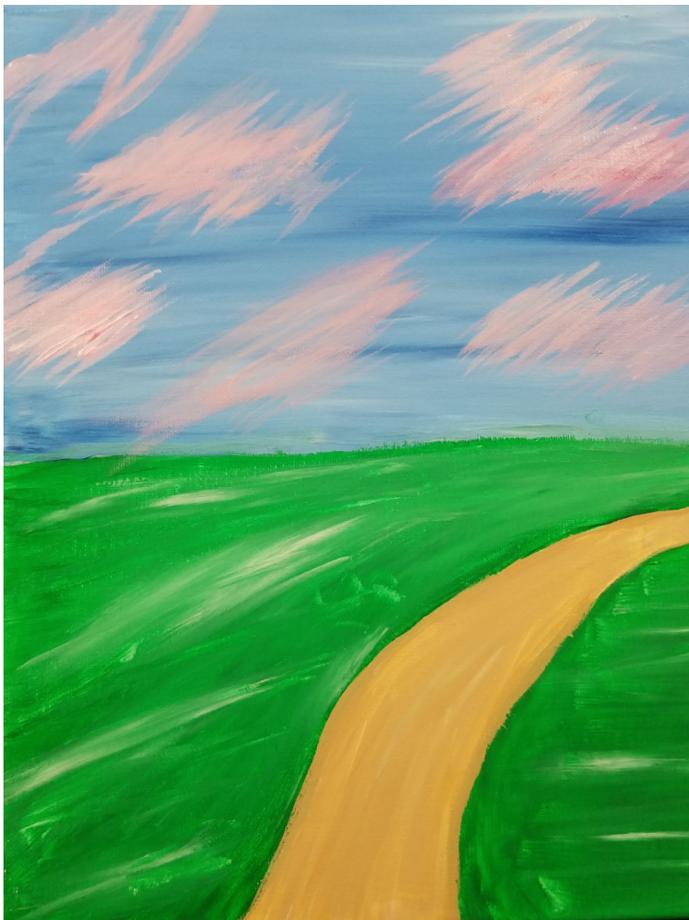
Lay a mix of pure blue and pure white along the sky and blend until they're still streaky but all a light blue. Mixing right on the palette is a GREAT way to create a dynamic texture in the sky.

You want like 60% white and 40% blue even though the guests' instincts will all be that it should be primarily blue. That will make the sky too dark, so more white than blue.



Have guests mix a tiny bit of red into their yellow then a tiny bit of blue. This will make a sandy color. (It's like 80% yellow, 15% red and 15% blue.)

Color in the path, using strokes that pull down the path to create the forward movement.



Using whatever is left of your white, add clouds (they can be in this direction or, my suggestion, back-and-forth to blend with the sky's movement but not overblending in with the sky).



On the horizon, use the brush as a stamp to put in a ton of trees by stamping then pulling down to the horizon (see next image if that doesn't make sense)



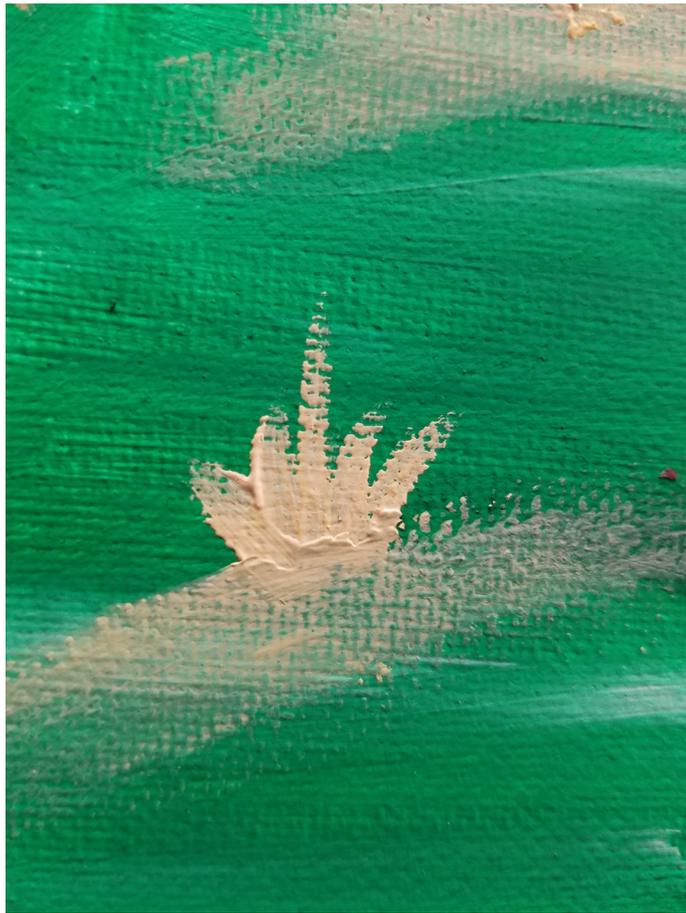
This side should have less black than the other side since the path is curving here, and you can see the technique better in this image.



Blending a tiny bit of dark blue into your green to make it even darker, bring a couple of tufts of grass into the path.



Use that same darker-green to make a few patches that also pull the eye towards the journey of the path.



Using whatever is left of the tan, add a few of these fluffy boys. Again, pull everything in the same direction as the path.



BOOM done.